Transition to Milestones



Some examples



The aim of the transition from the current award scheme to the new Achievement Pathways is to move slowly. Armed with the appropriate information, including this resource, youth can plan their own transition choice and the process.

This process can be discussed by Leaders and Youth at a Unit Council. Also, review progress with Challenge Area programming and the allocation of assists and leads.

There are 3 Milestones in each Section. The badges carry the relevant Section colour.

In the Scout Section the Pioneer Badge and cord is equivalent to Milestone 1 with outdoor activity and special interest content still per the current award scheme. In the Cub Scout Section, the Silver Boomerang is equivalent to Milestone 2 with outdoor activity and special interest still per the current award scheme. In Joey Scout, Venturer Scout and Rover Scout Sections where the time in the Section is not necessarily age related, the defined program requirements are listed here –

Transition to Milestone Options

Suggestion 1 - At the youth members own choice – finish their current age range award and at the next change continue in the next level Milestone. For example, a Cub Scout may choose to change from the Bronze Boomerang to Milestone 2 and likewise a Scout at the next change may choose to change from the Explorer Badge and cord to Milestone 3.

Suggestion 2 – The youth member may choose to stay with the current award scheme for a while but should be transitioned fully by the end of the year. This is acceptable however current award scheme badge supplies are being depleted and will probably run out before the end of the year. In this case the new Milestone badge automatically replaces the current award scheme badge.

Suggestion 3 – The youth member may choose to transition midway through their current age range badge. The current award scheme and Achievement Pathways are different which means we aren't able to convert individual activities completed within a partially completed Silver Boomerang badge or Explorer Target badge for example to the Milestone 2 equivalent. We need a common sense approach that will not disadvantage the Scout.

As a guide: -

If for example a Scout is halfway through their Silver Boomerang badge or Explorer Target badge then it's assumed they're also halfway through the requirements for Milestone 2. In order to complete their Milestone 2 the Scout will need to complete 3 more participates, 2 more assists and 1 more leads.

If a Scout is 1/4 way through their Gold Boomerang badge or Adventurer Target badge then it's assumed they're also 1/4 way through the requirements for Milestone 3. In order to complete their Milestone 3 the Scout will need to complete 3 more participates, 3 more assists and 31 more leads.

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Some examples

Our Ground Breaker Group experience is that a sudden change is <u>not</u> recommended but a smooth and quick transition as in **Suggestion 1** is highly recommended.

Use this chart to match Milestones to Participates, Assists and Leads -

	Milestone 1	Milestone 2	Milestone 3
Participate	Attendance and involvement in the activities of the Unit	Attendance and involvement in the activities of the Unit	Attendance and involvement in the activities of the Unit
Assist	Assist in planning, doing and reviewing a game	Assist in planning, doing and reviewing a small activity	Assist in planning, doing and reviewing a larger activity
Lead	Lead a game, and take a leading role during either planning or reviewing it	Lead an activity or larger game, and take a leading role during both planning and reviewing	Lead the planning, doing and reviewing for a section activity

Use this chart for transition requirements -

	Milestone 1	Milestone 2	Milestone 3
Joey Scouts	9 months of program OR completed 2 of the 4 participation badges	18 months of program OR completed all 4 of the participation badges	
Cub Scouts	Bronze Boomerang	Silver Boomerang	Gold Boomerang
Scouts	Pioneer and red cord	Explorer and blue cord	Adventurer and green cord
Venturer Scouts	1 year of program OR Venturer Skills	2 years of program OR Venturer Award	
Rover Scouts	18 months of program OR any two out of the 4 Progress Badges	3 years of program OR St George Award	

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